

TOURNOI INTERRÉGIONAL M9 - M11 - M13 - M15 - M18 JUNIOR DE SAINT-LAURENT MONTRÉAL ARRONDISSEMENT SAINT-LAURENT Du 2023-01-12 au 2023-01-22 TOURNAMENT RULES

1. General Rules

 Hockey Quebec (Règl. administratifs fr. 2022-2023 vc 21-10-2022) and Hockey Canada (HOCKEY CANADA PLAYING RULES 2022-2024) rules will be in effect during the tournament

2. Team Registration

- a. We will ask you to send us by e-mail the documents listed below (to tournoi@hockeystl.com), however you must check in with tournament registration before your first game to ensure the conformity and updating, if necessary, of the documents submitted and their validity.
- b. Teams must submit the following documents:
 - i. Form T-112 "Official Team Roster" of a team approved by your Regional Registrar or of association and signed by your players.
 - ii. The game schedule including league, tournament, and stand-out games
 - iii. The score sheets of the last five games played (league tournament exhibition)
 - iv. Please ensure that the subject line of your email contains your team's name and level

3. Arrival Time

- a. Teams must report to the tournament registrar at least sixty minutes before the scheduled game time.
- b. A verification of the T-112 will be done randomly by the Tournament Registrar and if necessary, the latter may ask to sign certain players or

bench staff in his presence. In the event of a signature mismatch with the T-112, identification may be requested and if the Registrar cannot confirm the identity of that person, the player or bench staff involved may not take part in the game.

c. A team that does not show up for a game automatically loses this game by default and a loss will appear on its cumulative record.

4. Number of Players

- a. Each team may have up to a maximum of nineteen players in uniform, with a maximum of 17 skaters and one or two goaltenders. If the latter is injured during the game, refer to article 2.6.B of the Hockey Canada rules and 5.3.1 of the Hockey Quebec rules.
- b. Single-letter teams must show up at the start of a game with a minimum of six players in uniform, plus a goalie.
- c. Failing to have the minimum number of players required, the following provisions will apply:
 - The offending team loses the game by default and three points will be awarded to the team opposing party including the Franc Jeu point.
 - ii. For the quarterfinals, semi-finals, and finals: the offending team loses by default and is eliminated from the tournament.

5. Jersey Colors

- a. Teams will wear dark colored jerseys during home games and light-colored jerseys during visitor games.
- b. If there is no contrast in the opinion of the official, the tournament management will advise on a change in jerseys

6. Tournament Play

- a. All games for classes A and B will be played as follows:
 - i. 2 periods of 10 minutes in stopped time and 1 period of 12 minutes of stopped time
 - ii. A two-minute warm-up period is granted at the start of each game.
 - iii. A one-minute break is allowed between periods except when the ice is resurfaced.
 - iv. Teams change ends at the end of all game periods, with the exception of overtime
- b. The resurfacing of the ice will be done after the second period of each game. For M9, the ice will be resurfaced after every second game. In the event that games are ahead of schedule, the tournament director may decide to resurface the ice before the start of a game. A game may begin 15 minutes early.
- c. Each team is allowed one 30 second time out per game, any time during regulation time or in overtime.

- d. In the event of a difference of seven goals or more after two periods, the game will end immediately. This includes semi-finals and finals.
- e. In games between a winner and a loser, the winning team will be the home team.
- f. During games between two winners (or in some cases two losers), a draw will be made at the registrar's office to determine the home team in the presence of a representative of each team.
- g. If there is a tie after regulation time, (for non-round robin games), a single
 5 minute stopped time, sudden death overtime period will be played 4 on
 4, plus a goalie. (Franc jeu rules apply).
 - i. If the tie persists after the five minutes of overtime, there will be a shootout as stipulated in article 9.7.2 in the administrative regulations of Hockey Québec and the Franc Jeu formula rule.
- h. At the end of each game, there will be a player of the game awarded to each team. The choice will be made by the coaches of each team. Players must line up on their respective blue line after the game.

7. Tournament Play – Semi Finals and Finals

- a. If there is a tie after the regulation periods, there will be a single 10-minute, sudden death stopped time overtime period played 4 on 4, with a goalie. (Franc jeu rules apply).
- b. If the tie persists after the ten minutes of overtime, there will be a shootout as stipulated in article 9.7.2 in the administrative regulations of Hockey Québec and the rules of the Franc Jeu formula.

8. Protest

- a. A team wishing to lodge a protest must signal it at the time of the incident. An amount of \$200.00 cash must be remitted to the tournament registrar no later than 1 hour after the end of the game. (Hockey Quebec article 7.4)
- b. The decision from the Discipline Committee regarding the protest is irrevocable and without appeal.

9. Discipline

- a. At any time, the disciplinary committee of the tournament or the referee may stop a game if they judge that safety participants are in play and can suspend a player if necessary.
- b. Any decision taken by the official referee affecting the conduct of a game is irrevocable and without appeal.
- c. The referee is answerable for his decisions only before the Disciplinary Committee.
- d. The tournament discipline committee will enforce all tournament rules as well as those of Hockey Quebec and Hockey Canada. Any player or team official who does not comply with the regulations is liable of expulsion from the tournament by decision of the Disciplinary Committee.

e. Any suspension imposed because of a game during a tournament must be served in the tournament and completed (if applicable) in their league.

10. Miscellaneous

- a. The locker room must be vacated a maximum of thirty (30) minutes after the end of the game.
- b. Anyone suspended by a recognized organization cannot participate in the tournament (Hockey Quebec)
- c. The tournament management is not responsible for the loss of any equipment and accidents that may occur during the tournament.
- d. In the event of a snowstorm, it is advisable to plan an arrival earlier than the scheduled time, because the organization of the tournament may at no time delay the tournament.
- e. In case of force majeure, the tournament management reserves the right to make a change to the schedule and to make any decision without appeal for the smooth running of the tournament.